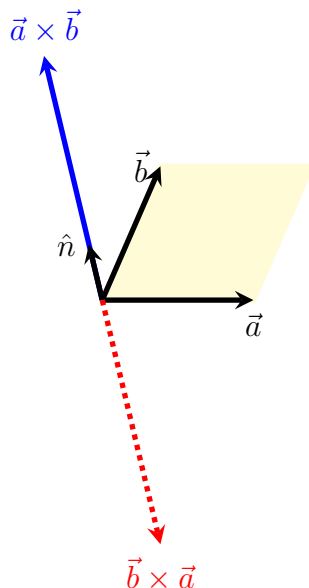


Cross Product (HW #8)

$$\vec{a} \times \vec{b} = \|\vec{a}\| \|\vec{b}\| \sin(\theta) \hat{n}$$

where $0 \leq \theta \leq \pi$ is the angle between \vec{a} and \vec{b} , and \hat{n} is a **unit vector perpendicular** to the plane spanned by \vec{a} and \vec{b} determined by the right-hand rule. The right-hand rule uses the right hand with fingers curling from \vec{a} to \vec{b} and thumb pointing in the direction of \hat{n} .



$\vec{a} \times \vec{b}$ is a **vector** while $\vec{a} \cdot \vec{b}$ is a scalar. The magnitude $\|\vec{a} \times \vec{b}\|$ equals the area of the parallelogram, and the direction is perpendicular to the plane spanned by \vec{a} and \vec{b} .

Draw $\vec{b}_{a\perp}$ on the picture and notice how it is the height of the parallelogram. If \vec{a} represents a wrench and \vec{b} a force applied to the end of the wrench, then $\vec{b}_{a\perp}$ is the component of \vec{b} that turns the wrench. The area of the parallelogram is a good measure of the turning force (or **torque**) since it increases with the length of the wrench and the length of $\vec{b}_{a\perp}$. The force would tighten a bolt with right-hand threads pointing in the direction of $\vec{a} \times \vec{b}$.

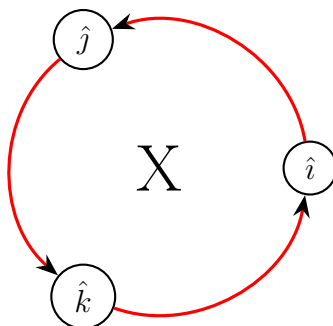
What factors of $\|\vec{a}\| \|\vec{b}\| \sin(\theta) \hat{n}$ multiply to equal the length of $\vec{b}_{a\perp}$?

Notice the right-hand rule guarantees the cross product is **not** commutative; rather, it is **anticommutative**:

$$\vec{a} \times \vec{b} = -\vec{b} \times \vec{a}.$$

Find $\hat{i} \times \hat{j}$, $\hat{j} \times \hat{k}$, $\hat{k} \times \hat{i}$ using $\vec{a} \times \vec{b} = \|\vec{a}\|\|\vec{b}\| \sin(\theta)\hat{n}$.

Here is a nice summary of what we did; you need to add a negative to the answer if we multiply opposite the direction of the arrows.



Prove $(\lambda \vec{a}) \times \vec{b} = \lambda(\vec{a} \times \vec{b})$ if $\lambda \geq 0$. How does the proof change if $\lambda < 0$?

Find $\hat{i} \times \hat{i}$, $\hat{j} \times \hat{j}$, $\hat{k} \times \hat{k}$, and then write a generalization in terms of \vec{a} .

Fact: The cross product distributes over addition:

$$\vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}.$$

You can find the proof in **Second Year Calculus**, by David M. Bressoud. We assume it is true now and use it to find an easy way to calculate cross products if the vectors are given in component form.

If $\vec{a} = \langle a_1, a_2, a_3 \rangle$ and $\vec{b} = \langle b_1, b_2, b_3 \rangle$, then

$$\vec{a} \times \vec{b} = (a_1\hat{i} + a_2\hat{j} + a_3\hat{k}) \times (b_1\hat{i} + b_2\hat{j} + b_3\hat{k})$$

$$= (\quad)\hat{i} + (\quad)\hat{j} + (\quad)\hat{k}$$

$$= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \begin{vmatrix} \hat{i} & \hat{j} \\ a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \hat{i} - \begin{vmatrix} \hat{i} & \hat{k} \\ a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \hat{j} + \begin{vmatrix} \hat{j} & \hat{k} \\ a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \hat{k}$$

$$= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}.$$

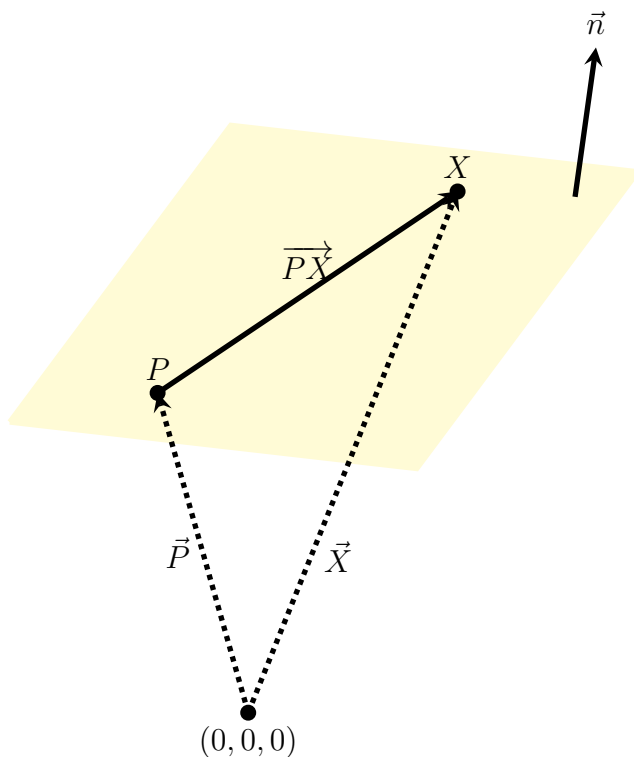
Find the area of the parallelogram spanned by $\vec{a} = \langle 1, 1, 2 \rangle$ and $\vec{b} = \langle 1, 3, 1 \rangle$. What is the area of the triangle spanned by \vec{a} and \vec{b} ?

Planes

Given a point P in a plane and a vector $\vec{n} = \langle a, b, c \rangle$ perpendicular to the plane we will derive the standard form for the equation of a plane:

$$ax + by + cz = d.$$

To do this, let $X = (x, y, z)$ be an arbitrary point in the plane and draw the vector \overrightarrow{PX} in the plane. \overrightarrow{PX} is perpendicular to \vec{n} .



But then

$$\overrightarrow{PX} \cdot \vec{n} = 0$$

$$\implies (\vec{X} - \vec{P}) \cdot \vec{n} = 0$$

$$\implies \vec{X} \cdot \vec{n} = \vec{P} \cdot \vec{n}$$

$$\implies \langle x, y, z \rangle \cdot \langle a, b, c \rangle = d$$

where $d = \vec{P} \cdot \vec{n}$. Multiplying gives the standard form of the plane

$$ax + by + cz = d.$$

Find an equation for the plane in standard form that contains the point $P = (2, 5, 7)$ and is parallel to the vectors $\vec{v} = \langle 2, 3, -1 \rangle$ and $\vec{w} = \langle 1, 2, 1 \rangle$.

Find an equation for the plane in standard form that contains the three points $P = (2, 5, 7)$, $Q = (1, -1, -2)$, and $R = (1, 1, 3)$.

The order of operations for vector arithmetic remains the same as real numbers since arithmetic is done component-by-component. Sometimes one order is not defined and the other order is; in that case, it is understood that the defined order is used.

If $\vec{v} = \langle 4, 1, 2 \rangle$, $\vec{a} = \langle 1, 1, 2 \rangle$, and $\vec{b} = \langle 1, 3, 1 \rangle$, simplify

$$5\vec{a} \times \vec{v} \cdot (2\vec{a} - 4\vec{b}) + \|\vec{v} - 2\vec{a}\|$$